Endos Gameworld Reality and Laws:

[Aynu-code-dev]

-players live forever in the game

-well defined notion of property rights and the ability to sell and trade virtually anything, participate in a full, complex and well developed economy

- players can travel and move freely in a fully 3-dimensional world, can interact with objects in the game-world freely as in real life (players can pick-up, use, play with, touch, stand on, handle, take, manipulate, and do any other kind of thing with any of the objects in the game-world, as allowed by the other game-rules)